

# Response-Surface Methods in R, Using `rsm`

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## Abstract

This introduction to the R package `rsm` is a modified version of [Lenth \(2009\)](#), published in the *Journal of Statistical Software*. The package `rsm` was designed to provide R support for standard response-surface methods. Functions are provided to generate central-composite and Box-Behnken designs. For analysis of the resulting data, the package provides for estimating the response surface, testing its lack of fit, displaying an ensemble of contour plots of the fitted surface, and doing follow-up analyses such as steepest ascent, canonical analysis, and ridge analysis. It also implements a coded-data structure to aid in this essential aspect of the methodology. The functions are designed in hopes of providing an intuitive and effective user interface. Potential exists for expanding the package in a variety of ways.

*Keywords:* response-surface methods, regression, experimental design, first-order designs, second-order designs.

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## 1. Introduction

Response-surface methodology comprises a body of methods for exploring for optimum operating conditions through experimental methods. Typically, this involves doing several experiments, using the results of one experiment to provide direction for what to do next. This next action could be to focus the experiment around a different set of conditions, or to collect more data in the current experimental region in order to fit a higher-order model or confirm what we seem to have found.

Different levels or values of the operating conditions comprise the factors in each experiment. Some may be categorical (e.g., the supplier of raw material) and others may be quantitative (feed rates, temperatures, and such). In practice, categorical variables must be handled separately by comparing our best operating conditions with respect to the quantitative variables across different combinations of the categorical ones. The fundamental methods for quantitative variables involve fitting first-order (linear) or second-order (quadratic) functions of the predictors to one or more response variables, and then examining the characteristics of the fitted surface to decide what action is appropriate.

Given that, it may seem like response-surface analysis is simply a regression problem. However, there are several intricacies in this analysis and in how it is commonly used that are enough different from routine regression problems that some special help is warranted. These intricacies include the common use (and importance) of coded predictor variables; the assessment of the fit; the different follow-up analyses that are used depending on what type of model

is fitted, as well as the outcome of the analysis; and the importance of visualizing the response surface. Response-surface methods also involve some unique experimental-design issues, due to the emphasis on iterative experimentation and the need for relatively sparse designs that can be built-up piece-by-piece according to the evolving needs of the experimenter.

The **rsm** package for R (R Development Core Team 2009) provides several functions to facilitate classical response-surface methods, as described in texts such as Box and Draper (1987), Khuri and Cornell (1996, Chapters 1–5), Wu and Hamada (2000, Chapter 9), Myers, Montgomery, and Anderson-Cook (2009), Box, Hunter, and Hunter (2005, Chapters 11–12), and Ryan (2007, Chapter 10). In its current form, **rsm** covers only the most standard first- and second-order designs and methods for one response variable; but it covers those reasonably well, and it could be expanded in the future. Multiple-response optimization is not covered in this package, but the **desirability** package (Kuhn 2009) may be used in conjunction with predictions obtained using the **rsm** package. The **rsm** package is available from the Comprehensive R Archive Network at <http://CRAN.R-project.org/package=rsm>.

Here is a general overview of **rsm**. First, it provides functions and data types that provide for the coding and decoding of factor levels, since appropriate coding is an important element of response-surface analysis. These are discussed in Section 2. Second, it provides functions for generating standard designs (currently, central-composite and Box-Behnken); see Section 3. Third (Section 4), it extends R's **lm** function to simplify the specification of standard response-surface models, and provide appropriate summaries. Fourth (Section 5) it provides means of visualizing a fitted response surface (or in fact any **lm** object). Finally (Section 6), it provides guidance for further experimentation, e.g., along the path of steepest ascent. Most **rsm** functions take advantage of R's formula capabilities to provide intuitive and transparent ways of obtaining the needed results.

To provide some context, there is good commercial software available to help with designing and analyzing response-surface experiments. The most popular include **Design-Expert** (StatEase, Inc. 2009), **JMP** (SAS Institute, Inc. 2009), and **Statgraphics** (StatPoint Technologies, Inc. 2009). These all provide for generating Box-Behnken and central-composite designs, fitting first- and second-order response surfaces, and visualizing them. These programs generally exceed **rsm**'s capabilities (for example, more types of designs, provisions for mixture experiments, etc.); but **rsm** makes the most important methods available in R. To my knowledge, the functionality of **rsm**'s **ccd.pick** function is not provided in other software, and **rsm** may exceed the capabilities of these programs in the generality of central-composite designs that it can create.

The goal of this article is to present an overview of **rsm** and how its functions may be used to design and analyze response-surface experiments. While most important functions in the package are illustrated, we do not provide comprehensive documentation here; instead, the reader is referred to the manual and online documentation provided with the package.

## 2. Coding of data

An important aspect of response-surface analysis is using an appropriate coding transformation of the data. The way the data are coded affects the results of canonical analysis (see Section 4) and steepest-ascent analysis (see Section 6); for example, unless the scaling factors are all equal, the path of steepest ascent obtained by fitting a model to the raw predictor val-

ues will differ from the path obtained in the coded units, decoded to the original scale. Using a coding method that makes all coded variables in the experiment vary over the same range is a way of giving each predictor an equal share in potentially determining the steepest-ascent path. Thus, coding is an important step in response-surface analysis.

Accordingly, the **rsm** package provides for a `coded.data` class of objects, an extension of `data.frame`. The functions `coded.data`, `as.coded.data`, `decode.data`, `code2val`, and `val2code` create or decode such objects. If a `coded.data` object is used in place of an ordinary `data.frame` in the call to other **rsm** functions such as `rsm` (Section 4) or `steepest` (Section 6), then appropriate additional output is provided that translates the results to the original units. The print method for a `coded.data` object displays the coding formulas.

As an example, consider the provided dataset `ChemReact`, which comes from Table 7.6 of Myers *et al.* (2009).

```
> library("rsm")
> ChemReact
```

	Time	Temp	Block	Yield
1	80.00	170.00	B1	80.5
2	80.00	180.00	B1	81.5
3	90.00	170.00	B1	82.0
4	90.00	180.00	B1	83.5
5	85.00	175.00	B1	83.9
6	85.00	175.00	B1	84.3
7	85.00	175.00	B1	84.0
8	85.00	175.00	B2	79.7
9	85.00	175.00	B2	79.8
10	85.00	175.00	B2	79.5
11	92.07	175.00	B2	78.4
12	77.93	175.00	B2	75.6
13	85.00	182.07	B2	78.5
14	85.00	167.93	B2	77.0

In this experiment, the data in block B1 were collected first and analyzed, after which block B2 was added and a new analysis was done. Note that block B1 uses factor settings of  $\text{Time} = 85 \pm 5$  and  $\text{Temp} = 175 \pm 5$ , with three center points. Thus, the coded variables are  $x_1 = (\text{Time} - 85)/5$  and  $x_2 = (\text{Temp} - 175)/5$ . To create a coded dataset with the appropriate codings, provide this information via formulas:

```
> CR <- coded.data(ChemReact, x1 ~ (Time - 85)/5, x2 ~ (Temp - 175)/5)
> CR[1:7,]
```

	x1	x2	Block	Yield
1	-1	-1	B1	80.5
2	-1	1	B1	81.5
3	1	-1	B1	82.0
4	1	1	B1	83.5

```

5 0 0 B1 83.9
6 0 0 B1 84.3
7 0 0 B1 84.0

```

```

Variable codings ...
x1 ~ (Time - 85)/5
x2 ~ (Temp - 175)/5

```

Any way of writing a linear transformation is acceptable; for example, we could have written `x1 ~ 0.2 * Time - 17`. Observe that `coded.data` actually transforms the predictor values and replaces those variables with their coded versions. To create a `coded.data` object from data that are already coded, use `as.coded.data`.

The function `decode.data` decodes a `coded.data` object. We may also easily encode or decode matrices or data frames of arbitrary values; for example,

```

> code2val(data.frame(x1 = c(0.25, 0.5), x2 = c(-1.5, -0.5)),
+   attr(CR, "codings"))

```

```

      Time Temp
1 86.25 167.5
2 87.50 172.5

```

### 3. Generating a design

The functions `ccd` and `bbd` are available to generate standard response-surface designs. For example, here we generate a 3-factor Box-Behnken design ([Box and Behnken 1960](#)) with two center points:

```

> bbd(3, n0 = 2, coding =
+   list(x1 ~ (Force - 20)/3, x2 ~ (Rate - 50)/10, x3 ~ Polish - 4))

```

```

      x1 x2 x3
11  0 -1  1
10  0  1 -1
7   -1  0  1
13  0  0  0
8   1  0  1
9   0 -1 -1
14  0  0  0
6   1  0 -1
12  0  1  1
2   1 -1  0
1  -1 -1  0
4   1  1  0
5  -1  0 -1

```

```
3  -1  1  0
```

```
Variable codings ...
x1 ~ (Force - 20)/3
x2 ~ (Rate - 50)/10
x3 ~ Polish - 4
```

By default, the variable names are `x1`, `x2`, ... and the experiment is randomized. If there are 4 or 5 factors, the design is blocked by default (this is not possible for other numbers of factors), and the blocks are randomized separately.

One of the most popular response-surface designs is the central-composite design (CCD), due to [Box and Wilson \(1951\)](#). A simple example is the chemical-reaction experiment presented in the preceding section. These designs allow for sequential augmentation, so that we may first experiment with just one block suitable for fitting a first-order model, and then add more block(s) if a second-order fit is needed. Typically, we generate the whole design at once, but only actually run the parts that are needed.

The blocks in a CCD are of two types—one type, called a “cube” block, contains design points from a two-level factorial or fractional factorial design, plus center points; the other type, called a “star” block, contains axis points plus center points. In the following discussion, the term “design points” refers to the non-center points in a block. The levels of the factors are coded, so that the cube blocks contain design points with coordinate values all equal to  $\pm 1$ , and center points at  $(0, 0, \dots, 0)$ . The design points in the star blocks are at positions of  $\pm\alpha$  along each coordinate axis. The value of  $\alpha$ , and choices of replications of design points and center points, are often selected based on considerations of rotatability (i.e., the variance of the prediction depends only on the distance from the center) and orthogonality of blocks (so that the coefficients of the fitted response-surface equation are not correlated with block effects).

Table 1 displays the parameters of a CCD, along with the names used by the function `ccd.pick` to be described shortly. Suppose that there are  $k$  variables to be varied. For the cube blocks, we start with a given  $2^{k-p}$  fractional factorial design (or full factorial, when  $p = 0$ ). We may either use this design as-is to define the design points in the cube block(s). Alternatively, we may confound one or more effects with blocks to split this design into `blks.c` smaller cube blocks, in which case each cube block contains  $2^{k-p}/\text{blks.c}$  distinct design points. The star blocks always contain all  $2k$  distinct design points—two on each axis.

Once the designs are decided, we may, if we like, replicate them within blocks. We may also replicate the center points. The names `wbr.c` and `wbr.s` (for “within-block reps”) refer to the number of replicates of each design point within each cube block or star block, respectively. Thus, each cube block has a total of  $\text{n.c} = \text{wbr.c} \cdot 2^{k-p}/\text{blks.c}$  design points, and each star block contains  $\text{wbr.s} \cdot 2k$  design points. We may also replicate the center points—`n0.c` times in each cube block, `n0.s` times within each star block.

Finally, we may replicate the blocks themselves; the numbers of such between-block replications are denoted `bbr.c` and `bbr.s` for cube blocks and star blocks, respectively. It is important to understand that each block is separately randomized, in effect a mini-experiment within the larger experiment. Having between-block replications means repeating these mini-experiments. We run an entire block before running another block.

The function `ccd.pick` is designed to help identify good CCDs. It simply creates a grid

Parameter(s)	Cube block(s)	Star block(s)
Design points	$(\pm 1, \pm 1, \dots, \pm 1)$	$(\pm \alpha, 0, 0, \dots, 0), \dots, (0, 0, \dots, \pm \alpha)$
Center points	$(0, 0, \dots, 0)$	$(0, 0, \dots, 0)$
# <i>Distinct</i> design points	$2^{k-p}$ (altogether)	$2k$
# Fractions of $2^{k-p}$	<code>blks.c</code>	(Not applicable)
Reps of each design point, within each block	<code>wbr.c</code>	<code>wbr.s</code>
# Design pts each block	$n.c = \frac{wbr.c}{blks.c} \cdot 2^{k-p}$	$n.s = wbr.s \cdot (2k)$
# Center points	<code>n0.c</code>	<code>n0.s</code>
# Points in each block	<code>n.c + n0.c</code>	<code>n.s + n0.s</code>
Reps of each block	<code>bbr.c</code>	<code>bbr.s</code>
Total observations (N)	$blks.c * bbr.c * (n.c + n0.c)$ $+ bbr.s * (n.s + n0.s)$	

Table 1: Parameters of a central-composite design, and names used by `ccd.pick`.

of all combinations of design choices, computes the  $\alpha$  values required for orthogonality and rotatability, sorts them by a specified criterion (by default, a measure of the discrepancy between these two  $\alpha$ s), and presents the best few.

For example, suppose that we want to experiment with  $k = 5$  factors, and we are willing to consider CCDs with `blks.c` = 1, 2, or 4 cube blocks of sizes `n.c` = 8 or 16 each. With this many factors, the number of different star points ( $2k = 10$ ) is relatively small compared with the size of some cube blocks (16), so it seems reasonable to consider either one or two replications (`wbr.s`  $\in \{1, 2\}$ ) of each point within each star block. Finally, suppose that we want the total size of the experiment to be no more than  $N = 65$  runs (see `restrict` in the call below). Here are the ten best choices based on these criteria:

```
> ccd.pick(5, n.c = c(8, 16), blks.c = c(1, 2, 4),
+   wbr.s = 1:2, restrict = "N<=65")
```

	<code>n.c</code>	<code>n0.c</code>	<code>blks.c</code>	<code>n.s</code>	<code>n0.s</code>	<code>bbr.c</code>	<code>wbr.s</code>	<code>bbr.s</code>	<code>N</code>	<code>alpha.rot</code>	<code>alpha.orth</code>
1	16	6	1	10	1	1	1	1	33	2.000000	2.000000
2	16	8	1	10	2	1	1	1	36	2.000000	2.000000
3	16	10	1	10	3	1	1	1	39	2.000000	2.000000
4	16	5	2	20	1	1	2	1	63	2.000000	2.000000
5	16	8	2	10	7	1	1	1	65	2.378414	2.380476
6	8	4	4	10	7	1	1	1	65	2.378414	2.380476
7	16	1	2	10	2	1	1	1	46	2.378414	2.376354
8	16	5	2	10	5	1	1	1	57	2.378414	2.390457
9	16	4	2	10	4	1	1	1	54	2.378414	2.366432

10    8    2    4    10    4    1    1    1    54    2.378414    2.366432

The first design listed is also the smallest; it consists of one cube block of 16 runs, plus 6 center points; and one star block with the points replicated once and one center point; thus, the total number of runs is  $N = (16 + 6) + (10 + 1) = 33$ . If we choose  $\alpha = 2$ , this design is both orthogonal and rotatable as seen by noting that `alpha.rot` and `alpha.orth` are both equal to 2. The 16 design points in the cube block may be generated by a  $2^{5-1}$  fractional factorial design.

While this is a small design, we have only one center point in the star block, not providing a way to test lack of fit in the star portion. The second and third designs remedy this slightly, but all these designs are fairly lopsided in that the cube block is much larger than the star block. The next few designs require considerably more runs. Design number 4 is nicely balanced in that it consists of three blocks of 21 runs each, and it is both rotatable and orthogonal. However, we still have no lack-of-fit test in the star blocks. Designs 5 and 6 differ only in whether they use two  $2^{5-1}$  cubes or four  $2^{5-2}$  cubes, but they provide several center points for a lack-of-fit test. If we position the axis points at  $\alpha = 2.38$ , the design is almost orthogonal and almost rotatable. The remaining designs also come close to meeting both criteria, but are also somewhat smaller, so that Designs 9 and 10 are essentially down-sized versions of Designs 5 and 6.

The choice of which design is best depends on the tradeoff between economy and ability to assess the fitted surface. Design 1 is the only one of these that is included in Table 7.6 of [Myers et al. \(2009\)](#). It is good to be able to look at a broader range of choices.

Once we decide the design, the `ccd` function is used to generate it. We first illustrate the generation of Design 1 above. This design requires a  $2^{5-1}$  fraction for the cube block. Typically, this is done by confounding the five-way interaction with the mean; or equivalently, create a four-factor design, and generate the levels of the fifth as the four-way interaction of the others. That is the approach implemented by `ccd`. Suppose that we denote the design factors by  $A, B, C, D, E$ ; let's opt to use  $E = -ABCD$  as the generator. The following call generates the design (results not shown):

```
> des1 <- ccd (y1 + y2 ~ A + B + C + D,
+   generators = E ~ - A * B * C * D, n0 = c(6, 1))
```

The value of  $\alpha$  was not specified, and by default it uses the  $\alpha$  for orthogonality. The first argument could have been just 4, but then the generator would have had to have been given in terms of the default variable names `x1`, `x2`, `...`. The optional left-hand side in the formula creates place-holders for response variable(s), to be filled-in with data later. As in `bbd`, we could have added coding formulas to create a `coded.data` object.

Next, we illustrate the generation of Design 10. This design has four  $2^{5-2}$  cube blocks with 2 center points each, and one unreplicated star block with 4 center points. The non-center points in the cube blocks comprise  $4 \times 8 = 32$  runs, so we most likely want to create them by dividing the full  $2^5$  factorial into four fractional blocks. We can for example opt to generate the blocks via the factors  $b_1 = ABC$  and  $b_2 = CDE$ , so that the blocks are determined by the four combinations of  $b_1$  and  $b_2$ . Then the block effects will be confounded with the effects  $ABC$ ,  $CDE$ , and also the  $b_1b_2$  interaction  $ABC^2DE = ABDE$ . It is important in response-surface work to avoid confounding second-order interactions, and this scheme is thus

acceptable. Unlike Design 1, this design includes all  $2^5$  factor combinations, so we do not use the **generators** argument; instead, we use **blocks** to do the fractionation:

```
> des10 <- ccd( ~ A + B + C + D + E,
+   blocks = Blk ~ c(A * B * C, C * D * E), n0 = c(2, 4))
```

Each block is randomized separately, but the order of the blocks is not randomized—we may not want to run them in sequence. With this design, just one of the cube blocks is sufficient to estimate a first-order response surface. What is less obvious, but true, is that we can run any two of the cube blocks plus the axis block and obtain sufficient data to estimate a second-order response surface. To check this (which is a good idea in advance of collecting data), create a fake vector of response values, and use the **rsm** function (see next section) to fit a second-order surface to the subset (`Blk == 1 | Blk == 2 | Blk == 5`). It would produce an error message if the design were inadequate; but it doesn't. In summary, this design provides for a lot of flexibility in how to proceed.

It is possible to imagine a CCD that consists of a fractional factorial divided into blocks. For such a design, both **generators** and **blocks** would be needed. For smaller numbers of factors, most CCDs require no fractionation of either type, and obviously these are simple to generate.

Starting in version 1.40 of **rsm**, a new **inscribed** argument is available in **ccd**. This scales the entire design so that it fits within a unit cube—useful for situations when there are constraints on the region of operability.

```
> ccd(2, n0 = c(1,1), inscribed=TRUE, randomize=FALSE)
```

	Block	x1	x2
C1.1	1	-0.7071068	-0.7071068
C1.2	1	0.7071068	-0.7071068
C1.3	1	-0.7071068	0.7071068
C1.4	1	0.7071068	0.7071068
C1.5	1	0.0000000	0.0000000
S2.1	2	-1.0000000	0.0000000
S2.2	2	1.0000000	0.0000000
S2.3	2	0.0000000	-1.0000000
S2.4	2	0.0000000	1.0000000
S2.5	2	0.0000000	0.0000000

Note in this example that it is now the axis points that are at  $\pm 1$ , while the cube points are at  $\pm\sqrt{1/2}$ .

There are several other types of designs that are useful for response surfaces, as mentioned in several of the books referenced in this article. Provisions for generating those designs are an area of future development in the **rsm** package.

## 4. Fitting a response-surface model



A response surface is fitted using the `rsm` function. This is an extension of `lm`, and works almost exactly like it; however, the model formula for `rsm` must make use of the special functions `FO`, `TWI`, `PQ`, or `SO` (for “first-order,” “two-way interaction,” “pure quadratic,” and “second-order,” respectively), because the presence of these specifies the response-surface portion of the model. Other terms that don’t involve these functions may be included in the model; often, these terms would include blocking factors and other categorical predictors.

To illustrate this, let us revisit the `ChemReact` data (and its coded version `CR`), introduced in Section 2. We have one response variable, `Yield`, and two coded predictors `x1` and `x2` as well as a blocking factor `Block`. Supposing that the experiment was done in two stages, we first act as though the data in the second block have not yet been collected; and fit a first-order response-surface model to the data in the first block:

```
> CR.rsm1 <- rsm(Yield ~ FO(x1, x2), data = CR, subset = (Block == "B1"))
> summary(CR.rsm1)
```

Call:

```
rsm(formula = Yield ~ FO(x1, x2), data = CR, subset = (Block ==
  "B1"))
```

Residuals:

```
      1      2      3      4      5      6      7
-0.8143 -1.0643 -1.0643 -0.8143  1.0857  1.4857  1.1857
```

Coefficients:

	Estimate	Std. Error	t value	Pr(> t )
(Intercept)	82.8143	0.5472	151.346	1.14e-08 ***
x1	0.8750	0.7239	1.209	0.293
x2	0.6250	0.7239	0.863	0.437

---

Signif. codes: 0 ‘\*\*\*’ 0.001 ‘\*\*’ 0.01 ‘\*’ 0.05 ‘.’ 0.1 ‘ ’ 1

Residual standard error: 1.448 on 4 degrees of freedom

Multiple R-squared: 0.3555, Adjusted R-squared: 0.0333

F-statistic: 1.103 on 2 and 4 DF, p-value: 0.4153

Analysis of Variance Table

Response: Yield

	Df	Sum Sq	Mean Sq	F value	Pr(>F)
FO(x1, x2)	2	4.6250	2.3125	1.1033	0.41534
Residuals	4	8.3836	2.0959		
Lack of fit	2	8.2969	4.1485	95.7335	0.01034
Pure error	2	0.0867	0.0433		

Direction of steepest ascent (at radius 1):

	x1	x2
	0.8137335	0.5812382

Corresponding increment in original units:

```
      Time      Temp
4.068667 2.906191
```

What we see in the summary is the usual summary for a `lm` object (with a subtle difference), followed by some additional information particular to response surfaces. The subtle difference is that the labeling of the regression coefficients is simplified (we don't see "FO" in there). The analysis-of-variance table shown includes a breakdown of lack of fit and pure error, and we are also given information about the direction of steepest ascent. Since the dataset is a `coded.data` object, the steepest-ascent information is also presented in original units. (While `rsm` does not require a `coded.data` dataset, the use of one is highly recommended.)

In this particular example, the steepest-ascent information is of little use, because there is significant lack of fit for this model ( $p \approx 0.01$ ). It suggests that we should try a higher-order model. For example, we could add two-way interactions:

```
> CR.rsm1.5 <- update(CR.rsm1, . ~ . + TWI(x1, x2))
> summary(CR.rsm1.5)
```

The results are not shown, but one finds there is still a small  $p$  value for lack-of-fit.

To go further, we need more data. Thus, let us now presume that the data in the second block have been collected, so that there is data from a full central-composite design. We are now in the position of fitting a full second-order model. This can be done by adding `PQ(x1, x2)` to the above model with interaction, but the easier way is to use `SO`, which is shorthand for a model with `FO`, `TWI`, and `PQ` terms. Also, we now need to account for the block effect since the data are collected in separate experiments:

```
> CR.rsm2 <- rsm(Yield ~ Block + SO(x1, x2), data = CR)
> summary(CR.rsm2)
```

Call:

```
rsm(formula = Yield ~ Block + SO(x1, x2), data = CR)
```

Residuals:

```
      Min       1Q   Median       3Q      Max
-0.19543 -0.09369  0.02157  0.06153  0.20457
```

Coefficients:

```
              Estimate Std. Error  t value Pr(>|t|)
(Intercept) 84.09543     0.07963 1056.067 < 2e-16 ***
BlockB2      -4.45753     0.08723  -51.103 2.88e-10 ***
x1           0.93254     0.05770   16.162 8.44e-07 ***
x2           0.57771     0.05770   10.013 2.12e-05 ***
x1:x2        0.12500     0.08159    1.532  0.169
x1^2        -1.30856     0.06006  -21.786 1.08e-07 ***
x2^2        -0.93344     0.06006  -15.541 1.10e-06 ***
---
```

Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1

Residual standard error: 0.1632 on 7 degrees of freedom

Multiple R-squared: 0.9981, Adjusted R-squared: 0.9964

F-statistic: 607.2 on 6 and 7 DF, p-value: 3.811e-09

#### Analysis of Variance Table

Response: Yield

	Df	Sum Sq	Mean Sq	F value	Pr(>F)
Block	1	69.531	69.531	2611.0950	2.879e-10
F0(x1, x2)	2	9.626	4.813	180.7341	9.450e-07
TWI(x1, x2)	1	0.063	0.063	2.3470	0.1694
PQ(x1, x2)	2	17.791	8.896	334.0539	1.135e-07
Residuals	7	0.186	0.027		
Lack of fit	3	0.053	0.018	0.5307	0.6851
Pure error	4	0.133	0.033		

Stationary point of response surface:

	x1	x2
	0.3722954	0.3343802

Stationary point in original units:

	Time	Temp
	86.86148	176.67190

Eigenanalysis:

\$values

[1] -0.9233027 -1.3186949

\$vectors

	[,1]	[,2]
[1,]	-0.1601375	-0.9870947
[2,]	-0.9870947	0.1601375

The lack of fit is now non-significant ( $p \approx 0.69$ ). The summary for a second-order model provides results of a canonical analysis of the surface rather than for steepest ascent. The analysis indicates that the stationary point of the fitted surface is at (0.37, 0.33) in coded units—well within the experimental region; and that both eigenvalues are negative, indicating that the stationary point is a maximum. This is the kind of situation we dream for in response-surface experimentation—clear evidence of a nearby set of optimal conditions. We should probably collect some confirmatory data near this estimated optimum at Time  $\approx 87$ , Temp  $\approx 177$ , to make sure.

Another example that comes out a different way is a paper-helicopter experiment (Box *et al.* 2005, Table 12.5). This is another central-composite experiment, in four variables and two blocks. The data are provided in the **rsm** dataset **heli**; these data are already coded. The original variables are wing area A, wing shape R, body width W, and body length L. The goal

is to make a paper helicopter that flies for as long as possible. Each observation in the dataset represents the results of ten replicated flights at each experimental condition. Here we study the average flight time, variable name `ave`, using a second-order surface.

```
> heli.rsm <- rsm(ave ~ block + SO(x1, x2, x3, x4), data = heli)
> summary(heli.rsm)
```

Call:

```
rsm(formula = ave ~ block + SO(x1, x2, x3, x4), data = heli)
```

Residuals:

```
      Min       1Q  Median       3Q      Max
-3.850 -1.579 -0.175  1.925  4.200
```

Coefficients:

	Estimate	Std. Error	t value	Pr(> t )
(Intercept)	372.80000	1.50638	247.481	< 2e-16 ***
block2	-2.95000	1.20779	-2.442	0.028452 *
x1	-0.08333	0.63656	-0.131	0.897707
x2	5.08333	0.63656	7.986	1.40e-06 ***
x3	0.25000	0.63656	0.393	0.700429
x4	-6.08333	0.63656	-9.557	1.63e-07 ***
x1:x2	-2.87500	0.77962	-3.688	0.002436 **
x1:x3	-3.75000	0.77962	-4.810	0.000277 ***
x1:x4	4.37500	0.77962	5.612	6.41e-05 ***
x2:x3	4.62500	0.77962	5.932	3.66e-05 ***
x2:x4	-1.50000	0.77962	-1.924	0.074926 .
x3:x4	-2.12500	0.77962	-2.726	0.016410 *
x1^2	-2.03750	0.60389	-3.374	0.004542 **
x2^2	-1.66250	0.60389	-2.753	0.015554 *
x3^2	-2.53750	0.60389	-4.202	0.000887 ***
x4^2	-0.16250	0.60389	-0.269	0.791788

---

Signif. codes: 0 '\*\*\*' 0.001 '\*\*' 0.01 '\*' 0.05 '.' 0.1 ' ' 1

Residual standard error: 3.118 on 14 degrees of freedom

Multiple R-squared: 0.9555, Adjusted R-squared: 0.9078

F-statistic: 20.04 on 15 and 14 DF, p-value: 6.54e-07

Analysis of Variance Table

Response: ave

	Df	Sum Sq	Mean Sq	F value	Pr(>F)
block	1	16.81	16.81	1.7281	0.209786
FO(x1, x2, x3, x4)	4	1510.00	377.50	38.8175	1.965e-07
TWI(x1, x2, x3, x4)	6	1114.00	185.67	19.0917	5.355e-06
PQ(x1, x2, x3, x4)	4	282.54	70.64	7.2634	0.002201

Residuals	14	136.15	9.72		
Lack of fit	10	125.40	12.54	4.6660	0.075500
Pure error	4	10.75	2.69		

Stationary point of response surface:

x1	x2	x3	x4
0.8607107	-0.3307115	-0.8394866	-0.1161465

Stationary point in original units:

A	R	W	L
12.916426	2.434015	1.040128	1.941927

Eigenanalysis:

\$values

```
[1] 3.258222 -1.198324 -3.807935 -4.651963
```

\$vectors

	[,1]	[,2]	[,3]	[,4]
[1,]	0.5177048	0.04099358	0.7608371	-0.38913772
[2,]	-0.4504231	0.58176202	0.5056034	0.45059647
[3,]	-0.4517232	0.37582195	-0.1219894	-0.79988915
[4,]	0.5701289	0.72015994	-0.3880860	0.07557783

From the analysis of variance, it is clear that the second-order (TWI and PQ) terms contribute significantly to the model, so the canonical analysis is relevant. Again, the stationary point is fairly near the experimental region, but the eigenvalues are of mixed sign, indicating that it is a saddle point (neither a maximum nor a minimum). We will do further analysis of these results in subsequent sections.

## 5. Displaying a response surface

While the canonical analysis gives us a handle on the behavior of a second-order response surface, an effective graph is a lot easier to present and explain. To that end, `rsm` includes a function for making contour plots of a fitted response surface. This function is not restricted to `rsm` results, however; it can be used for plotting any regression surface produced by `lm`. For more detailed information, see the associated vignette [“Surface Plots in the `rsm` Package.”](#) We provide the `lm` or `rsm` object, a formula for which predictors to use, and various optional parameters. Consider the paper-helicopter example in the preceding section; there are four response-surface predictors, making six pairs of predictors. If we want to visualize the behavior of the fitted surface around the stationary point, we can provide that location as the `at` argument:

```
> par(mfrow = c(2, 3))
> contour(heli.rsm, ~ x1 + x2 + x3 + x4, image = TRUE,
+   at = summary(heli.rsm)$canonical$xs)
```

The plots are shown in Figure 1. The `image` argument causes each plot to display a color image

overlaid by the contour lines. When multiple plots like this are produced, the color levels are held consistent across all plots. Note that the `at` condition does not set the center of the coordinate systems (the default variable ranges are derived from the data); it sets the values at which to hold variables other than those on one of the coordinate axes. Thus, the upper-left plot depicts a slice of the contour surface in  $x_1$  and  $x_2$ , where  $x_3 = -0.839$  and  $x_4 = -0.116$ , the stationary values. The maximum for this slice is at coordinates  $x_1 = 0.861, x_2 = -0.331$ .

## 6. Direction for further experimentation

In many first-order cases, as well as second-order cases where we find a saddle point or the stationary point is distant, the most useful further action is to decide in which direction to explore further. In the case of first-order models, one can follow the direction of steepest ascent. As already seen in Section 4, the `summary` method for `rsm` objects provides some information about this path. More detailed information is available via the `steepest` function; for example,

```
> steepest(CR.rsm1, dist = c(0, 0.5, 1))
```

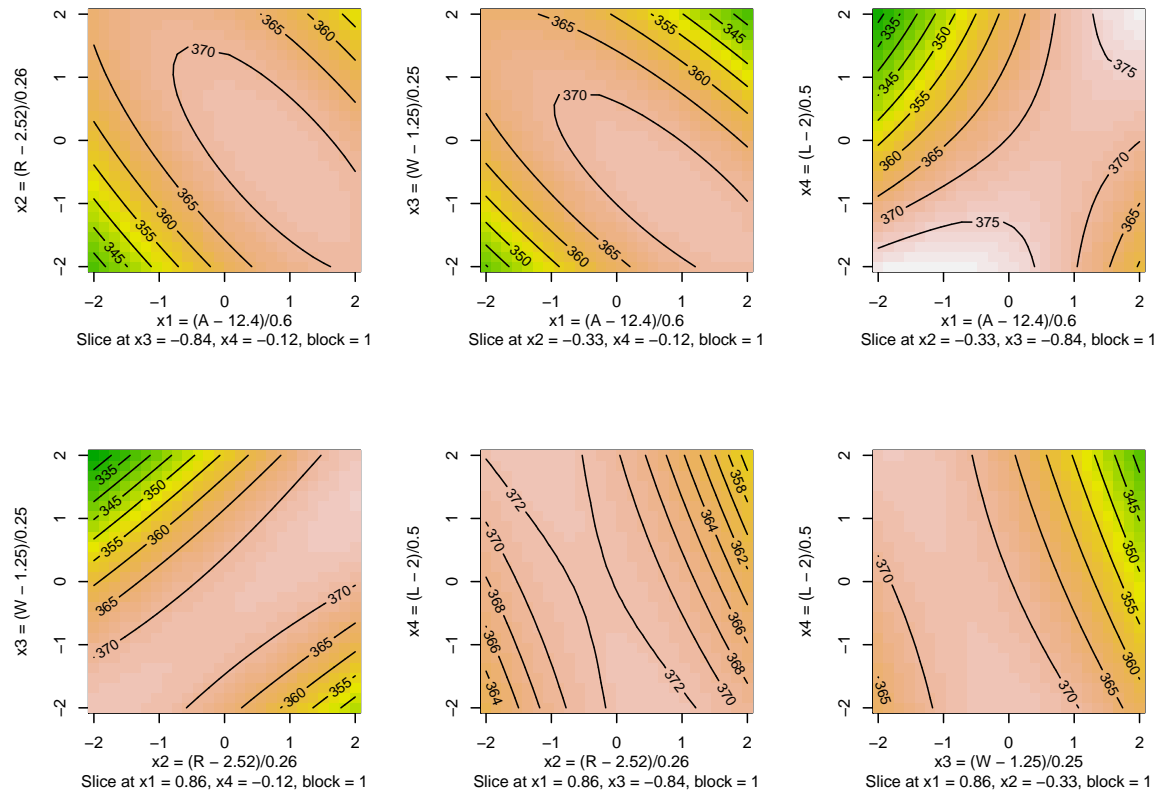


Figure 1: Fitted response-surface contour plots near the stationary point for the helicopter experiment.

Linear path of steepest ascent

	dist	x1	x2		Time	Temp		yhat
1	0.0	0.000	0.000		85.000	175.000		82.814
2	0.5	0.407	0.291		87.035	176.455		83.352
3	1.0	0.814	0.581		89.070	177.905		83.890

In general, we can specify any set of distances along the path. The decoded coordinate values are displayed if the model was fitted to a `coded.data` dataset.

At this point it is worth emphasizing that, although the fitted values are also displayed, one must be careful to understand that these are only predictions and that, as the distance increases, they are very poor predictions and should be taken with a grain of salt. What one should do is to conduct actual experimental runs at points along this path, and use the observed response values, not these predictions, for guidance on where to locate the next factorial experiment.

In the second-order case, the `steepest` function still works, but it uses the ridge analysis method (Hoerl 1959; Draper 1963), which is the analog of steepest ascent in the sense that for a specified distance  $d$ , it finds the point at which the predicted response is a maximum among all predictor combinations at radius  $d$ . This method makes sense when the stationary point is some distance away; but when this point is nearby, it makes more sense to start at the saddle point (rather than the origin) and follow the most steeply rising ridge in *both* directions. This path is obtained using the `canonical.path` function. In this function, distance is a signed quantity, according to the direction along the ridge.

In the `heli` example, we do have a nearby stationary point. Here are some points within a radius of 5 along the canonical path:

```
> canonical.path(heli.rsm, dist = seq(-5, 5, by = 0.5))
```

	dist	x1	x2	x3	x4		A	R	W	L		yhat
1	-5.0	-1.728	1.921	1.419	-2.967		11.3632	3.01946	1.60475	0.5165		453.627
2	-4.5	-1.469	1.696	1.193	-2.682		11.5186	2.96096	1.54825	0.6590		438.150
3	-4.0	-1.210	1.471	0.967	-2.397		11.6740	2.90246	1.49175	0.8015		424.302
4	-3.5	-0.951	1.246	0.742	-2.112		11.8294	2.84396	1.43550	0.9440		412.094
5	-3.0	-0.692	1.021	0.516	-1.827		11.9848	2.78546	1.37900	1.0865		401.504
6	-2.5	-0.434	0.795	0.290	-1.541		12.1396	2.72670	1.32250	1.2295		392.534
7	-2.0	-0.175	0.570	0.064	-1.256		12.2950	2.66820	1.26600	1.3720		385.203
8	-1.5	0.084	0.345	-0.162	-0.971		12.4504	2.60970	1.20950	1.5145		379.502
9	-1.0	0.343	0.120	-0.388	-0.686		12.6058	2.55120	1.15300	1.6570		375.429
10	-0.5	0.602	-0.105	-0.614	-0.401		12.7612	2.49270	1.09650	1.7995		372.986
11	0.0	0.861	-0.331	-0.839	-0.116		12.9166	2.43394	1.04025	1.9420		372.172
12	0.5	1.120	-0.556	-1.065	0.169		13.0720	2.37544	0.98375	2.0845		372.987
13	1.0	1.378	-0.781	-1.291	0.454		13.2268	2.31694	0.92725	2.2270		375.428
14	1.5	1.637	-1.006	-1.517	0.739		13.3822	2.25844	0.87075	2.3695		379.499
15	2.0	1.896	-1.232	-1.743	1.024		13.5376	2.19968	0.81425	2.5120		385.206
16	2.5	2.155	-1.457	-1.969	1.309		13.6930	2.14118	0.75775	2.6545		392.538
17	3.0	2.414	-1.682	-2.195	1.594		13.8484	2.08268	0.70125	2.7970		401.498
18	3.5	2.673	-1.907	-2.421	1.879		14.0038	2.02418	0.64475	2.9395		412.088

19	4.0	2.932	-2.132	-2.646	2.164		14.1592	1.96568	0.58850	3.0820		424.295
20	4.5	3.190	-2.358	-2.872	2.449		14.3140	1.90692	0.53200	3.2245		438.140
21	5.0	3.449	-2.583	-3.098	2.734		14.4694	1.84842	0.47550	3.3670		453.615

Box *et al.* (2005, Table 12.7 and Figure 12.6) reports some results of experimentation along this path. They found the most promising location for the next experiment was at a distance of about 3.5 (−3.5 on their scale as their signs are reversed from ours).

## 7. Discussion

The current version of **rsm** provides only the most standard tools for first- and second-order response-surface design and analysis. The package can be quite useful for those standard situations, and it implements many of the analyses presented in textbooks. However, clearly a great deal of work has been done in response-surface methods that is not represented here. Even a quick glance at a review article such as Myers, Montgomery, Vining, Borror, and Kowalski (2004)—or even an older one such as Hill and Hunter (1989)—reveals that there is a great deal that could be added to future editions of **rsm**. There are many other useful designs besides central composites and Box-Behnken designs. We can consider higher-order models or the use of predictor transformations. Mixture designs are not yet provided for. There are important relationships between these methods and robust parameter design, and with computer experiments. The list goes on. However, we now at least have a good collection of basic tools for the R platform, and that is a starting point.

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